

Archaeology of Extrasolar Terrestrial Planetary Systems

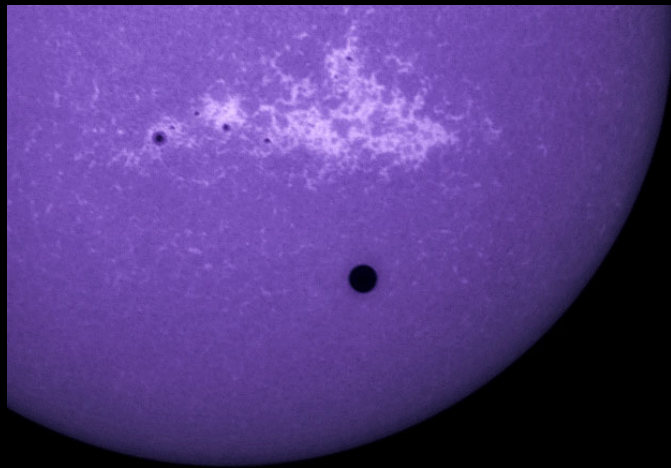


J. Farihi
Ernest Rutherford Fellow
Institute of Astronomy
University of Cambridge

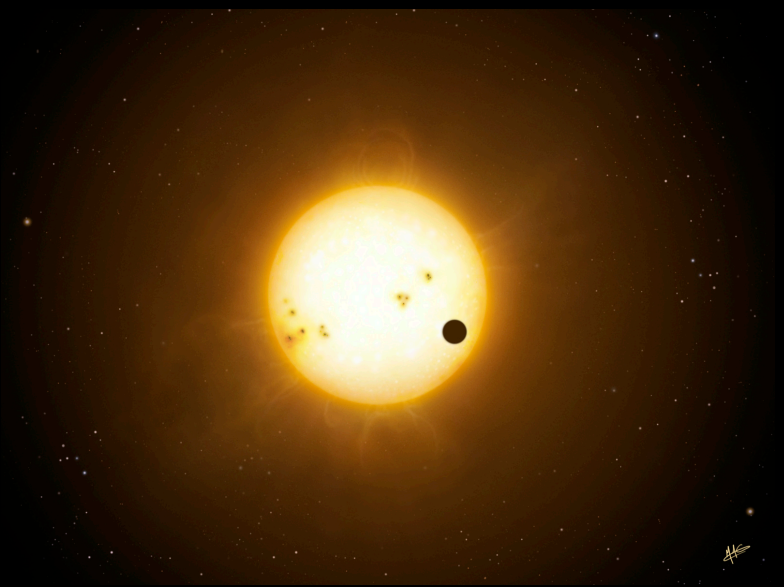
Exoplanetary Archaeology

- Frequency of terrestrial planet building
- Bulk chemistry of solid planetary bodies
- Mass constraints for exoplanetary building blocks
- Frequency of water-rich exo-asteroids
- Constraints on habitable environments

Solid Exoplanets on the Rise

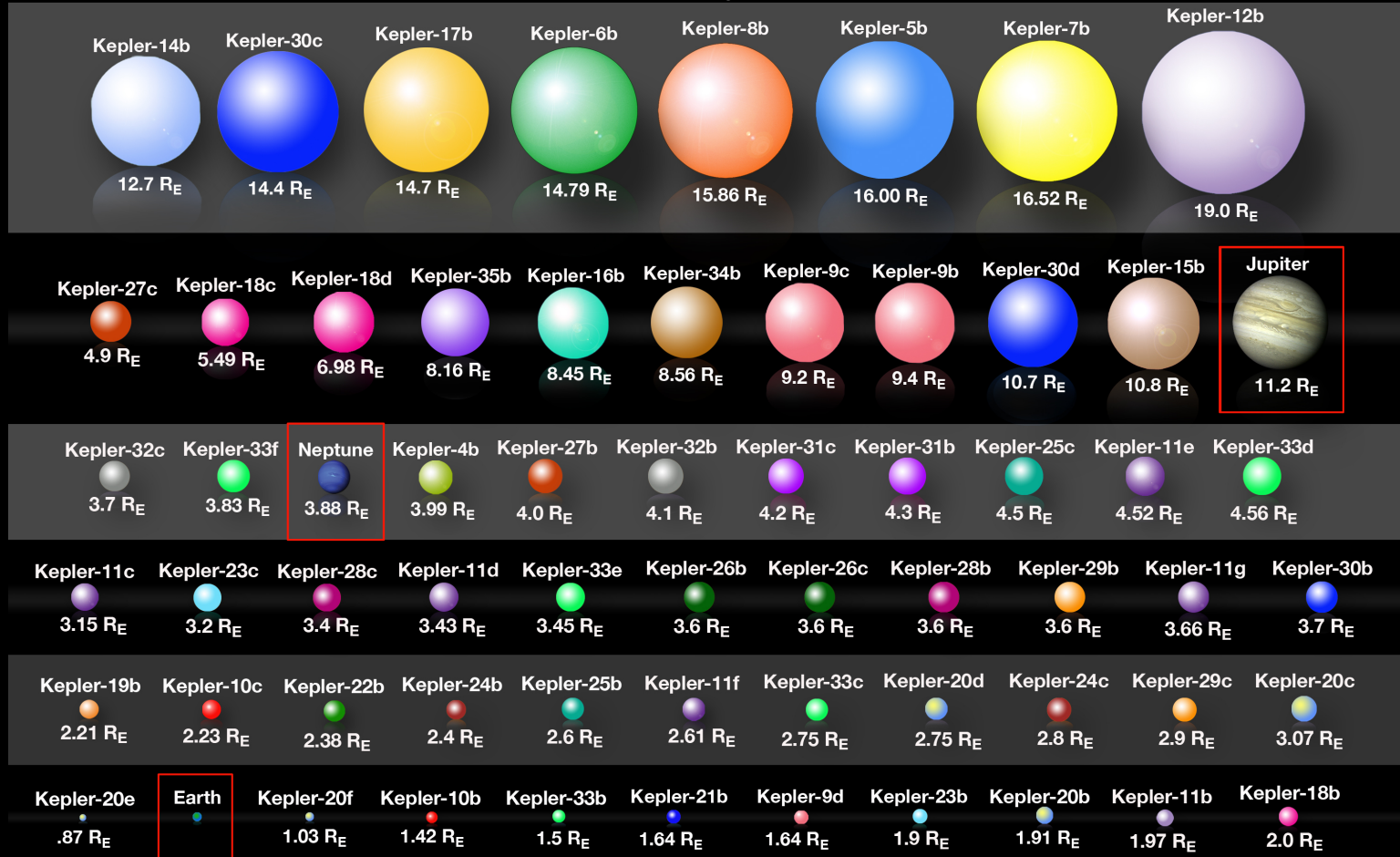


Venus transit 2012



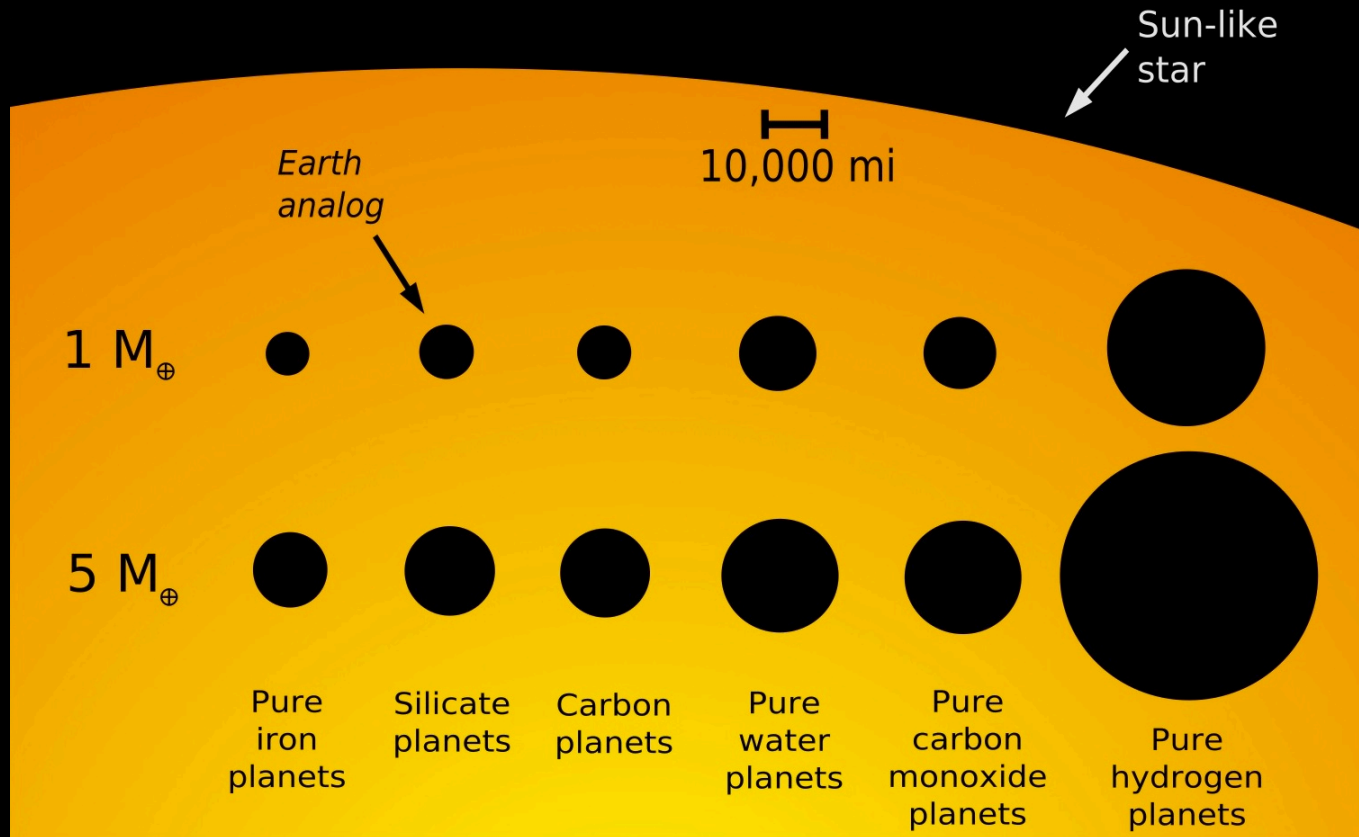
Exoplanet transit

Kepler Zoo 2012.2



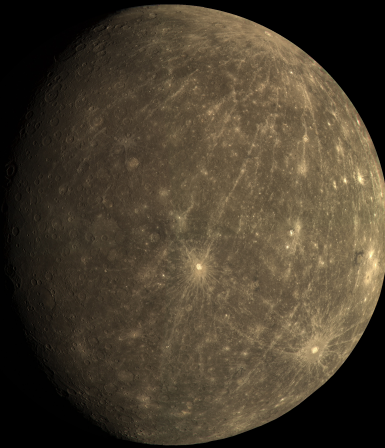
Planet $R-M$ is Degenerate

Predicted sizes of different kinds of planets



Some Possible Compositions

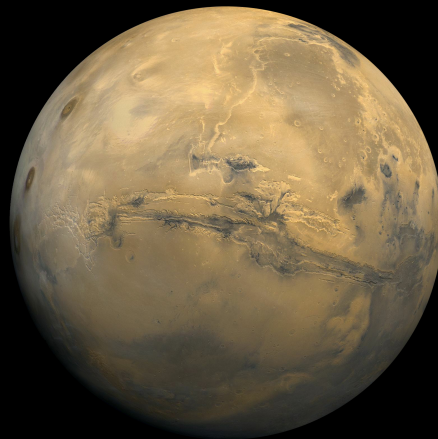
Iron-rich
(Mercury)



Iron-poor
(Moon)



Silicate-rich
(Mars)



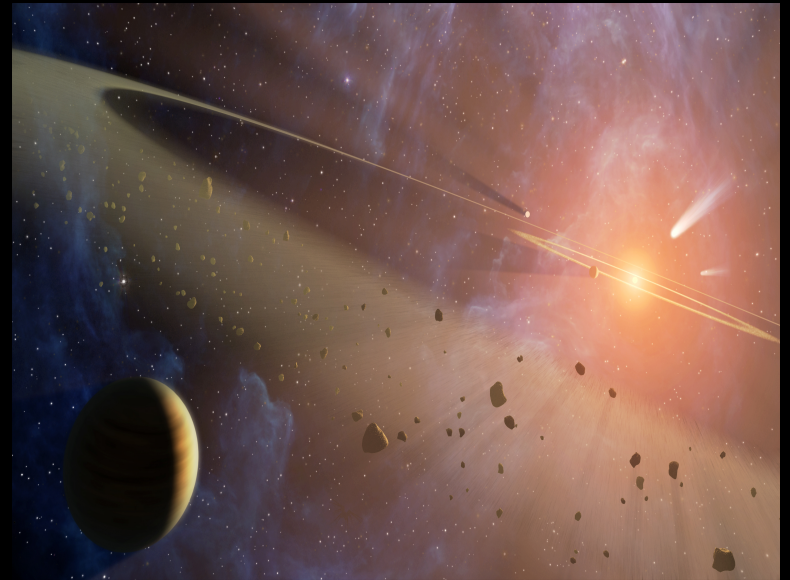
Earth-like



Asteroids are Terrestrial

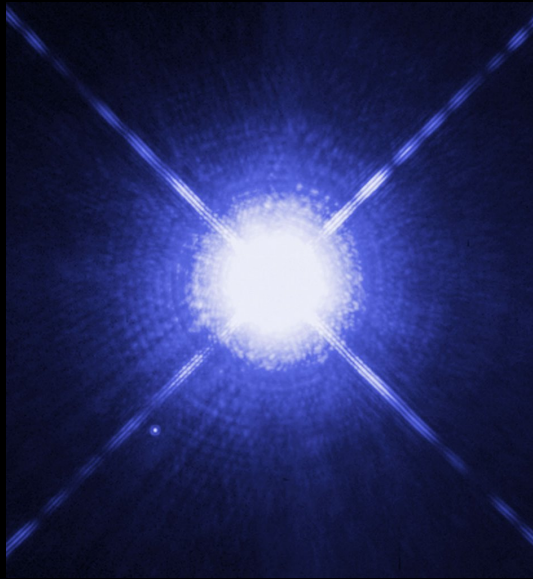
- Primordial building blocks of the terrestrial planets

- Meteorites are fragments



- Possibly delivered Earth's water & volatiles

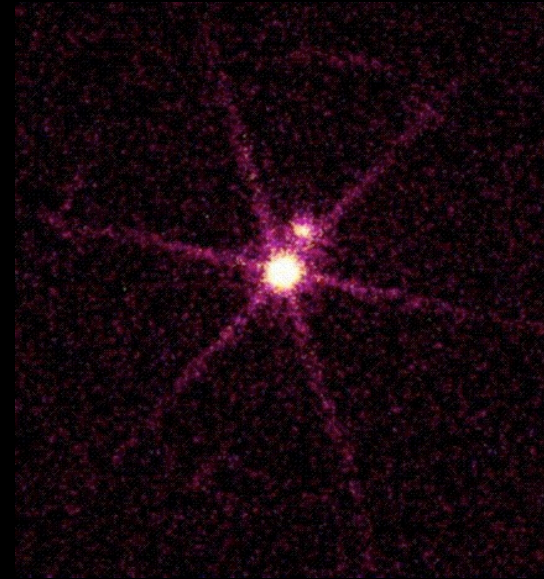
Sirius B: Future Sun



Optical



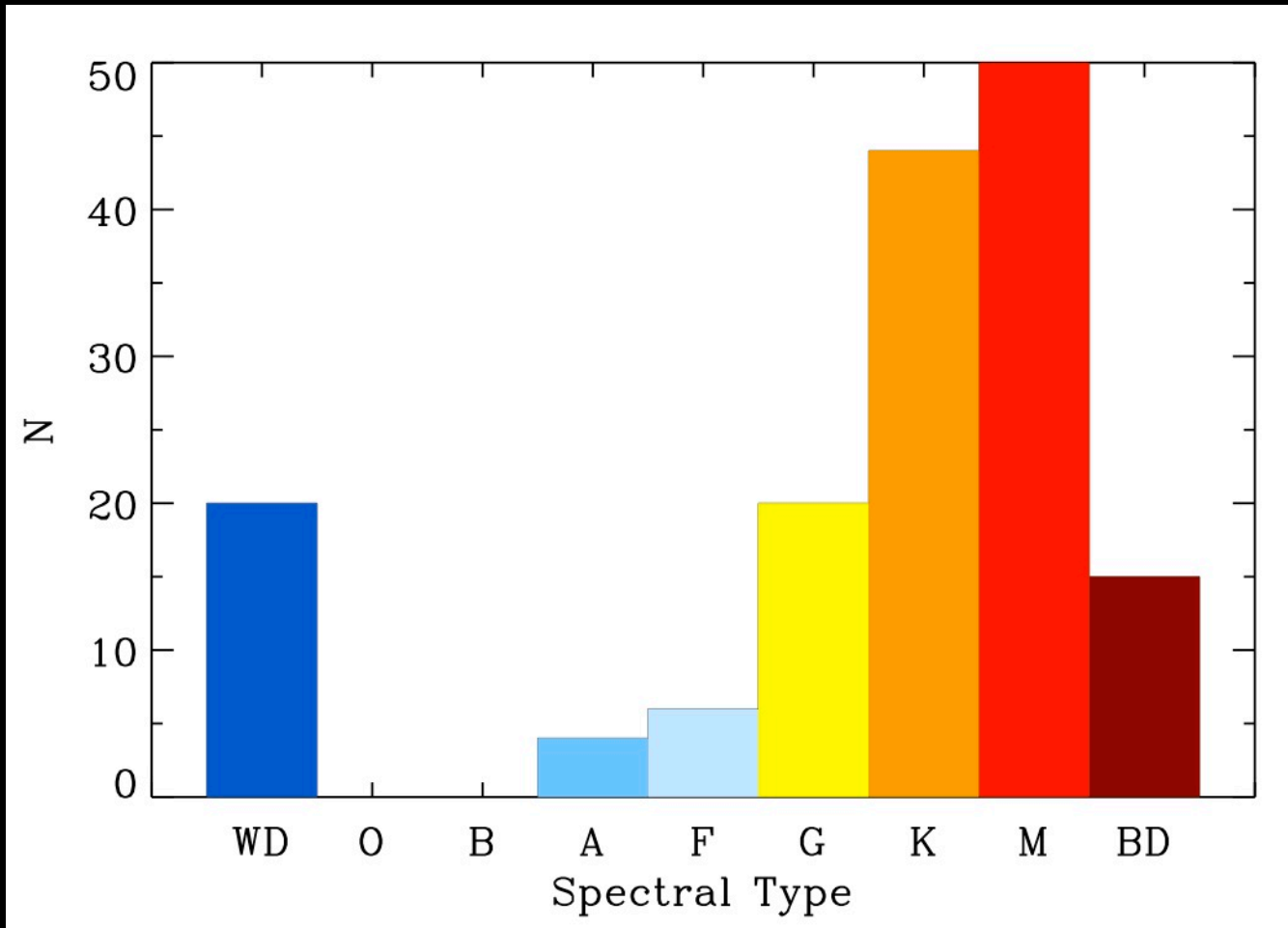
Artist



X-ray

Known Stars $d < 10$ pc

(RECONS Project: T.J. Henry)

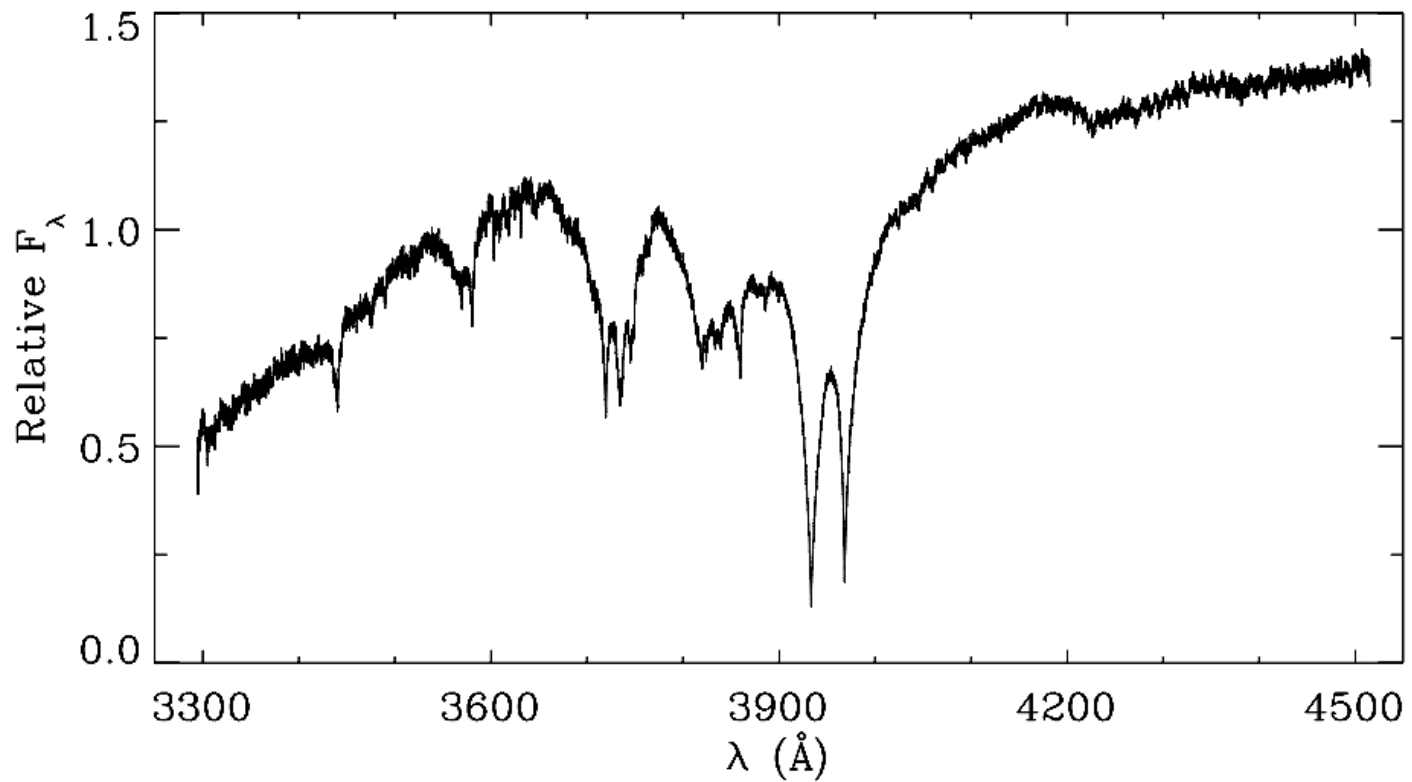


Planetary Archaeology

- White dwarfs are evolved but not necessarily old
 - Sirius B
 - Pleiades, Hyades
- Populous in Solar neighborhood
- Earth-sized for excellent contrast

van Maanen's Star

(van Maanen 1917; SPY project: R. Napiwotzki)



Metal-Contaminated Stars

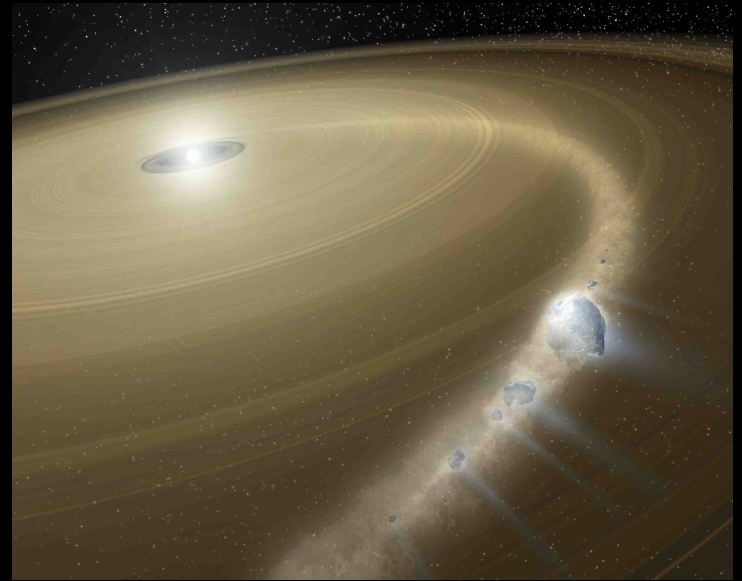
- Gravity strong and radiation weak as they cool
 - pure H or He atmospheres
- Externally polluted
 - phenomenon is not ISM or companions
- Excellent astrophysical detectors
 - *the photospheric abundances of polluted white dwarfs measure the composition of the accreted matter*

Asteroid Destruction

(Jura 2003; Debes & Sigurdsson 2002)

- White dwarfs are *compact*
 - Asteroids tidally shredded

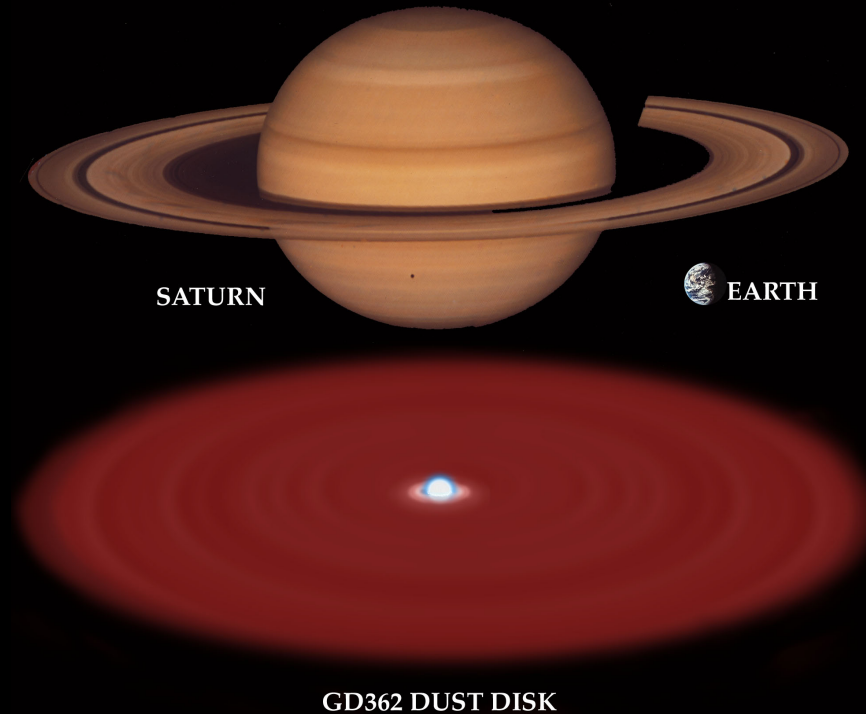
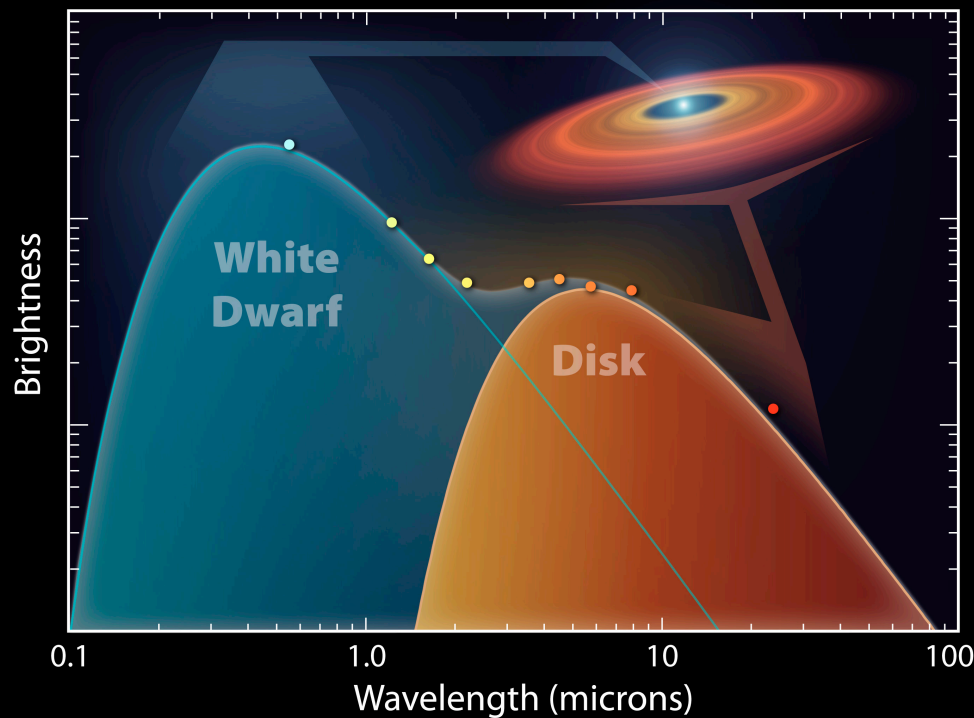
- White dwarfs are *pristine*
 - Star is polluted by debris



- How do we know this?
 - Disk mass, location, composition; heavy elements in star

Typical Dust Disks

(Farihi, Jura, Zuckerman 2009)

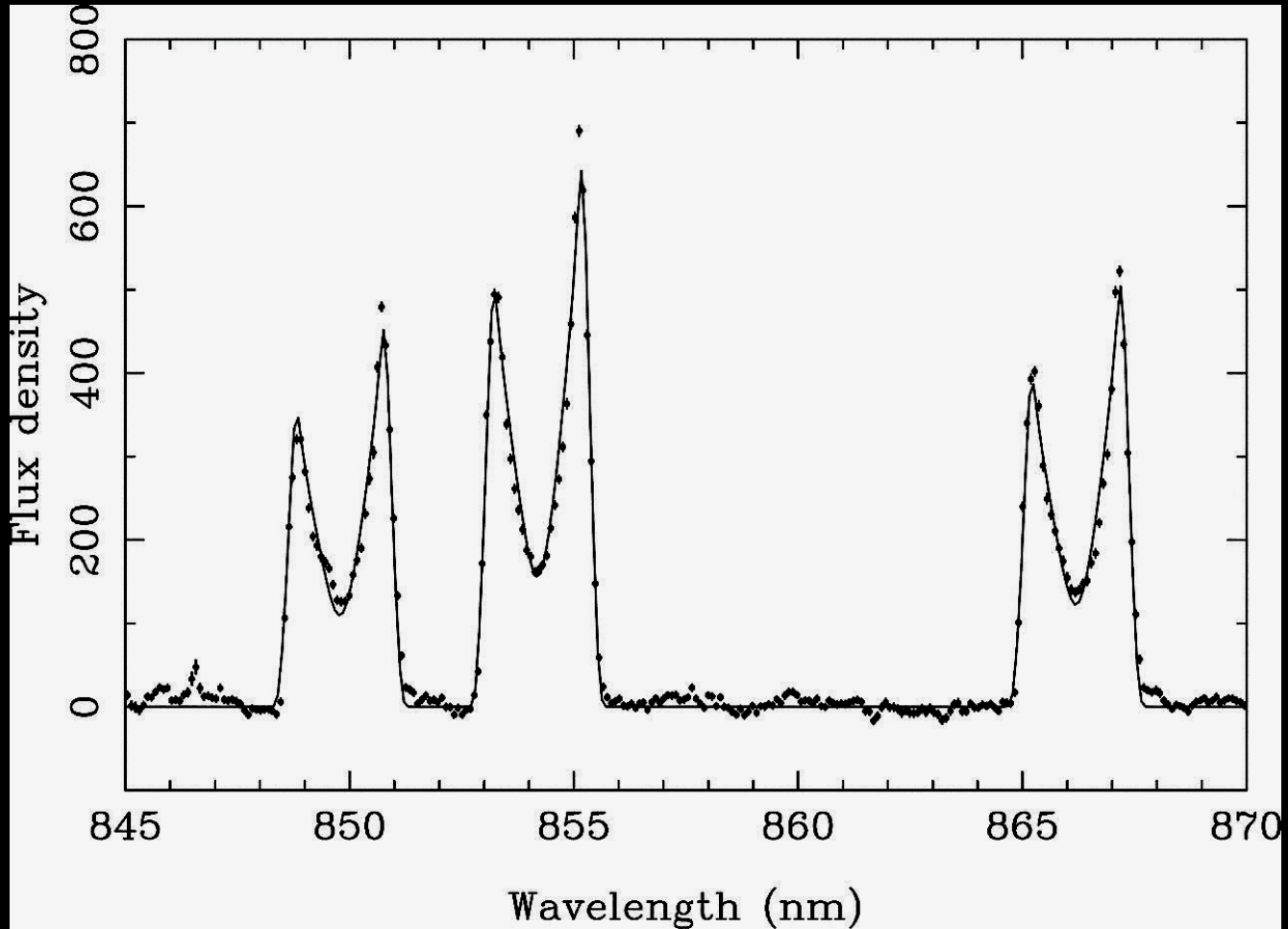


Spectrum of White Dwarf System GD 16
NASA / JPL-Caltech / J. Farihi (University of Leicester)

Spitzer Space Telescope • IRAC • MIPS
sig09-002

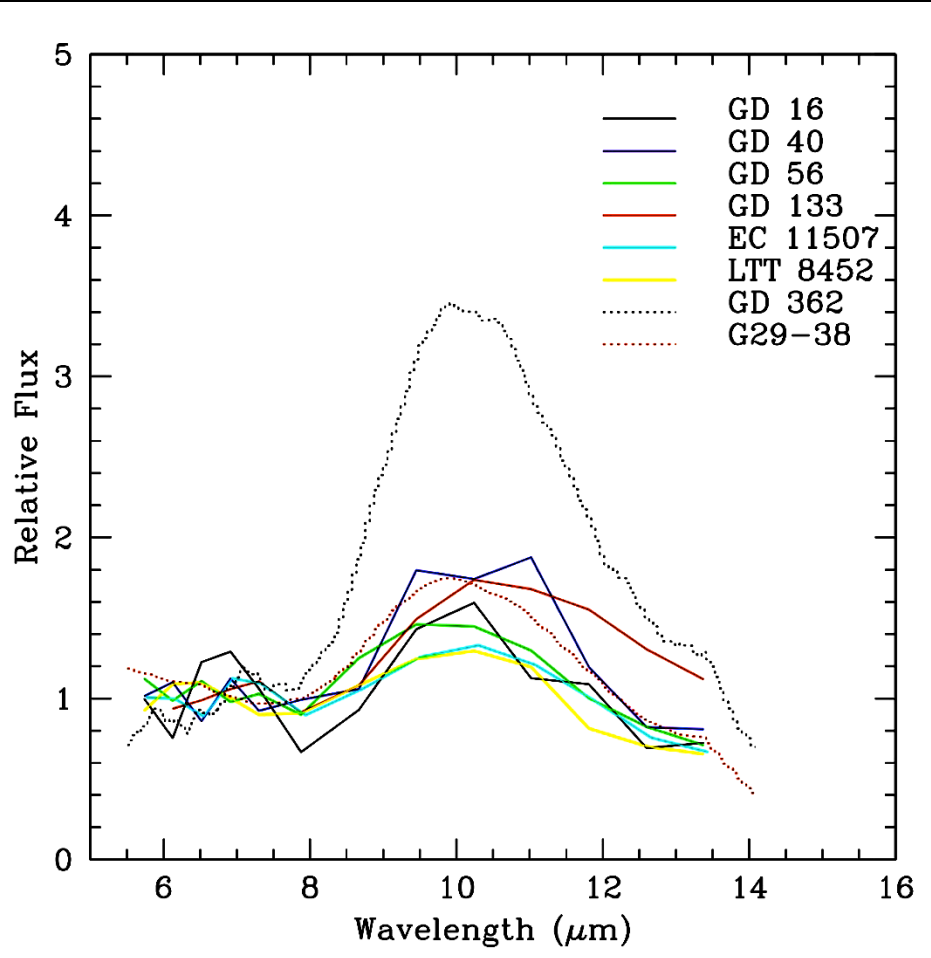
Metal Emission

(Gänsicke et al. 2006)

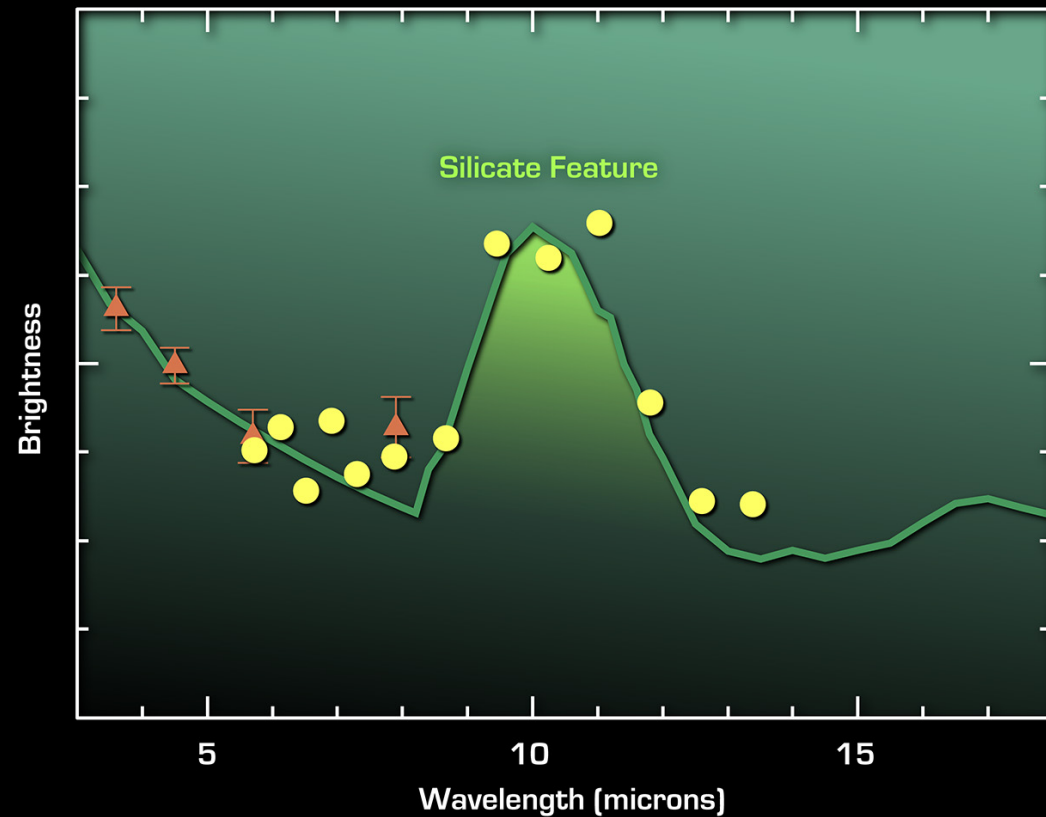


Silicate Emission

(Jura, Farihi, Zuckerman 2009)



Olivine is Terrestrial

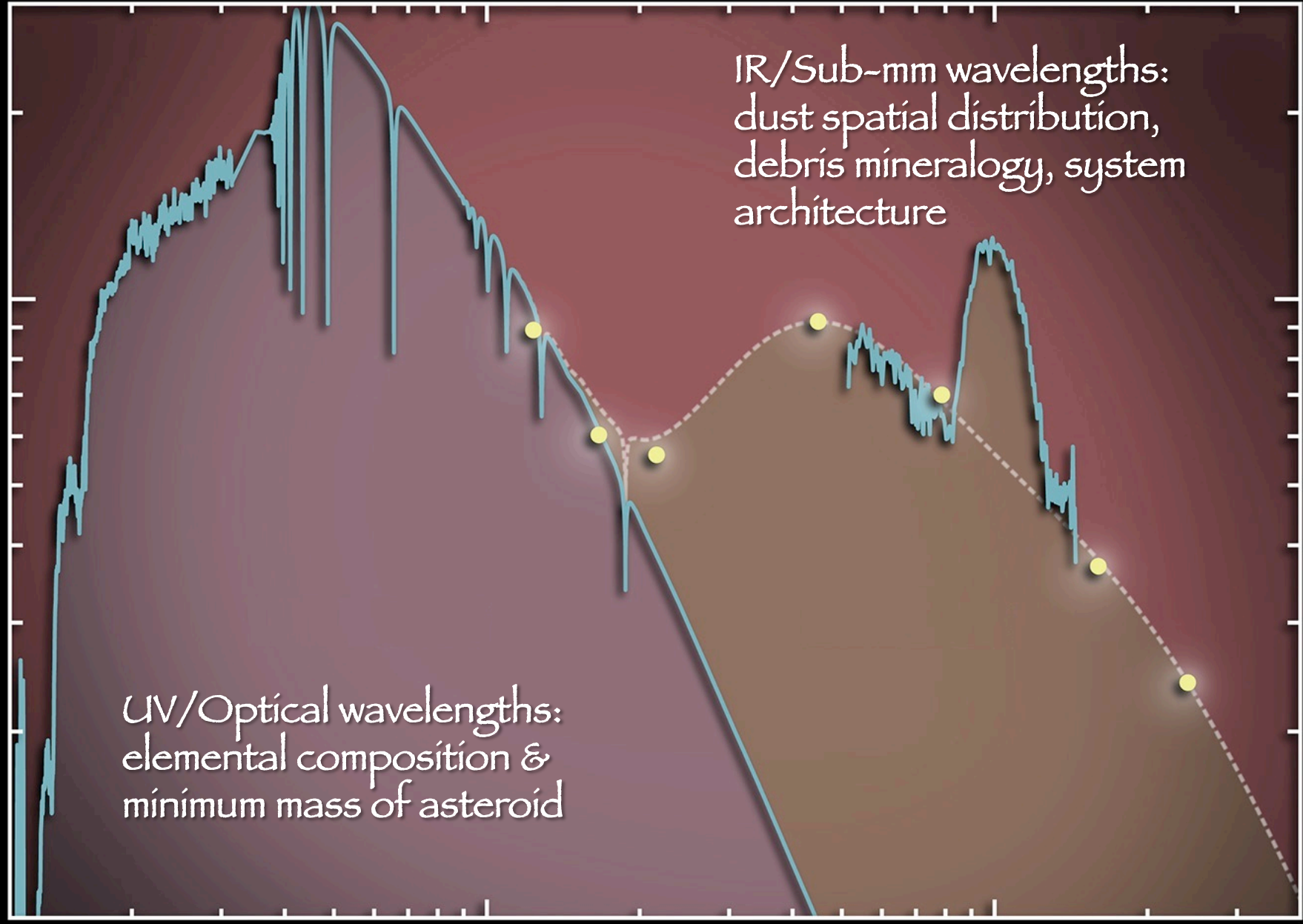


Brightness

IR/Sub-mm wavelengths:
dust spatial distribution,
debris mineralogy, system
architecture

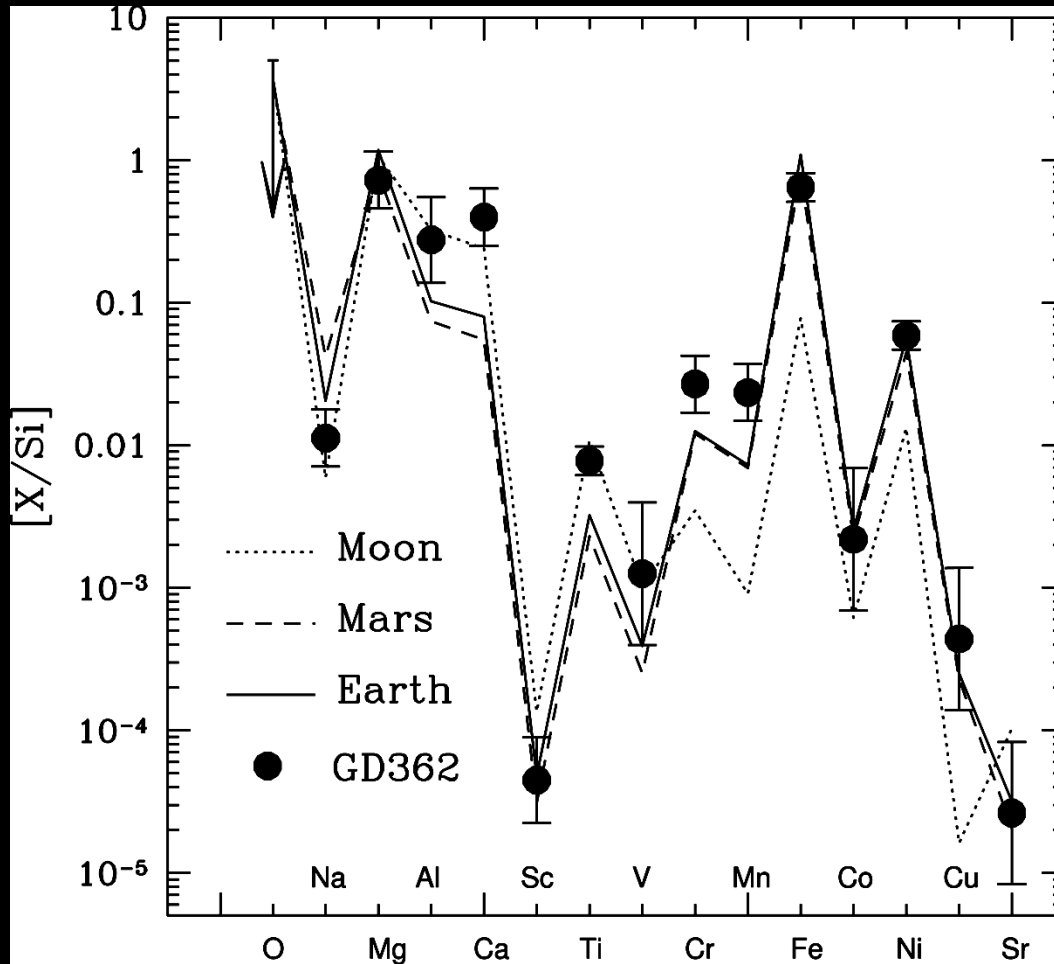
UV/Optical wavelengths:
elemental composition &
minimum mass of asteroid

Wavelength (microns)



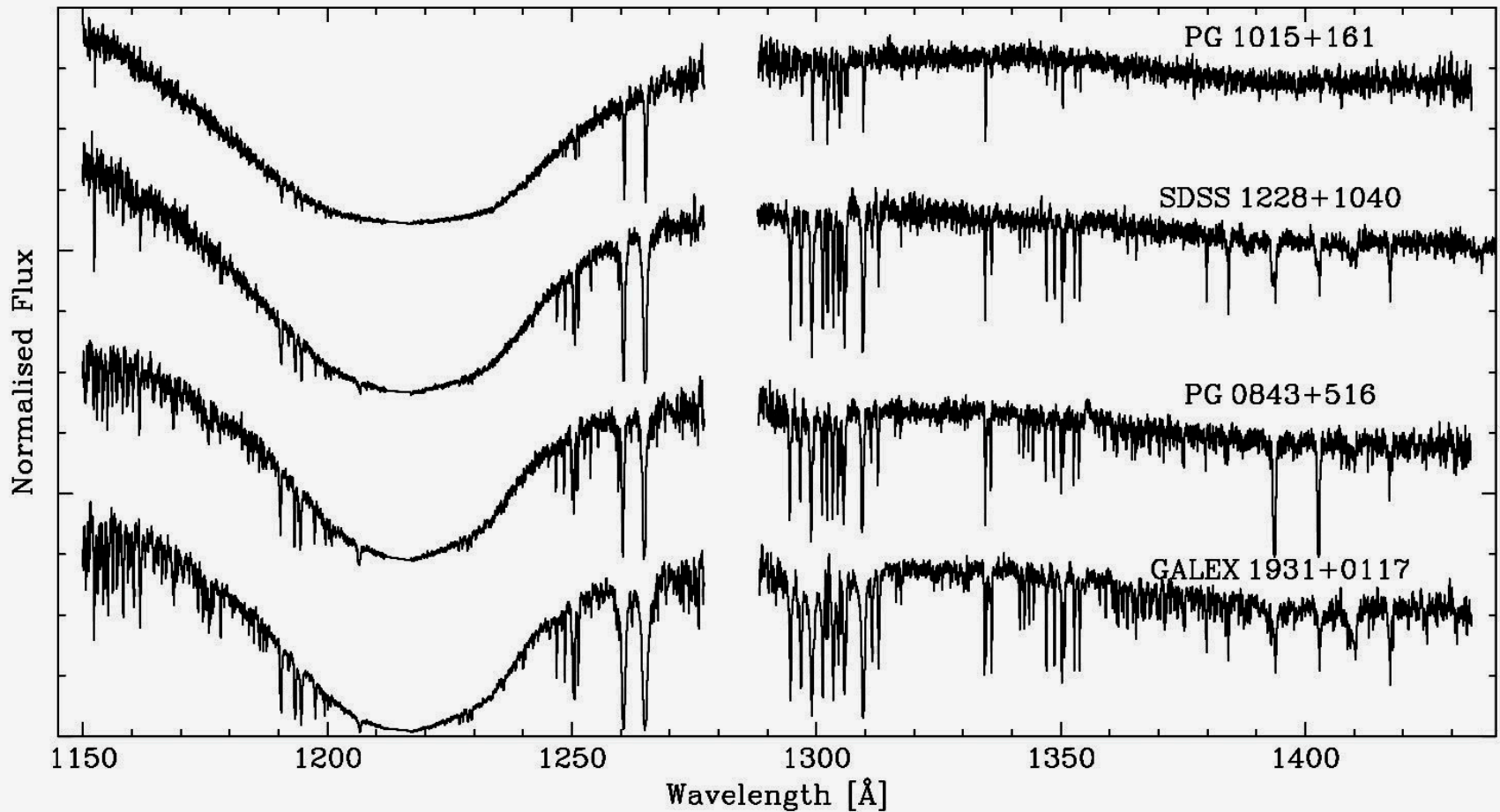
Rocky Debris in GD 362

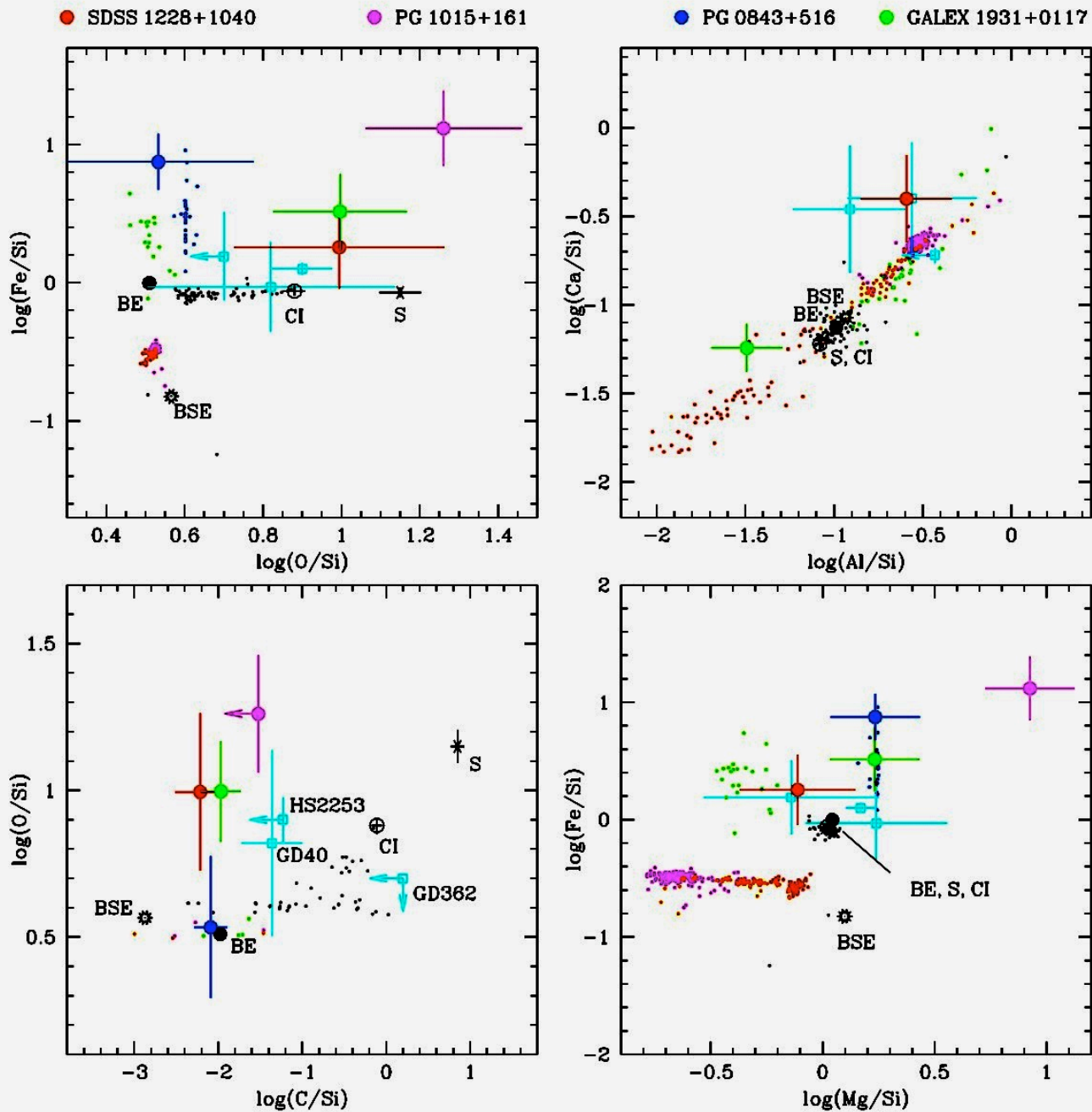
(Zuckerman et al. 2007)



Rocky Debris Confirmed by *HST*

(Gänsicke, Koester, Farihi, et al. 2012)



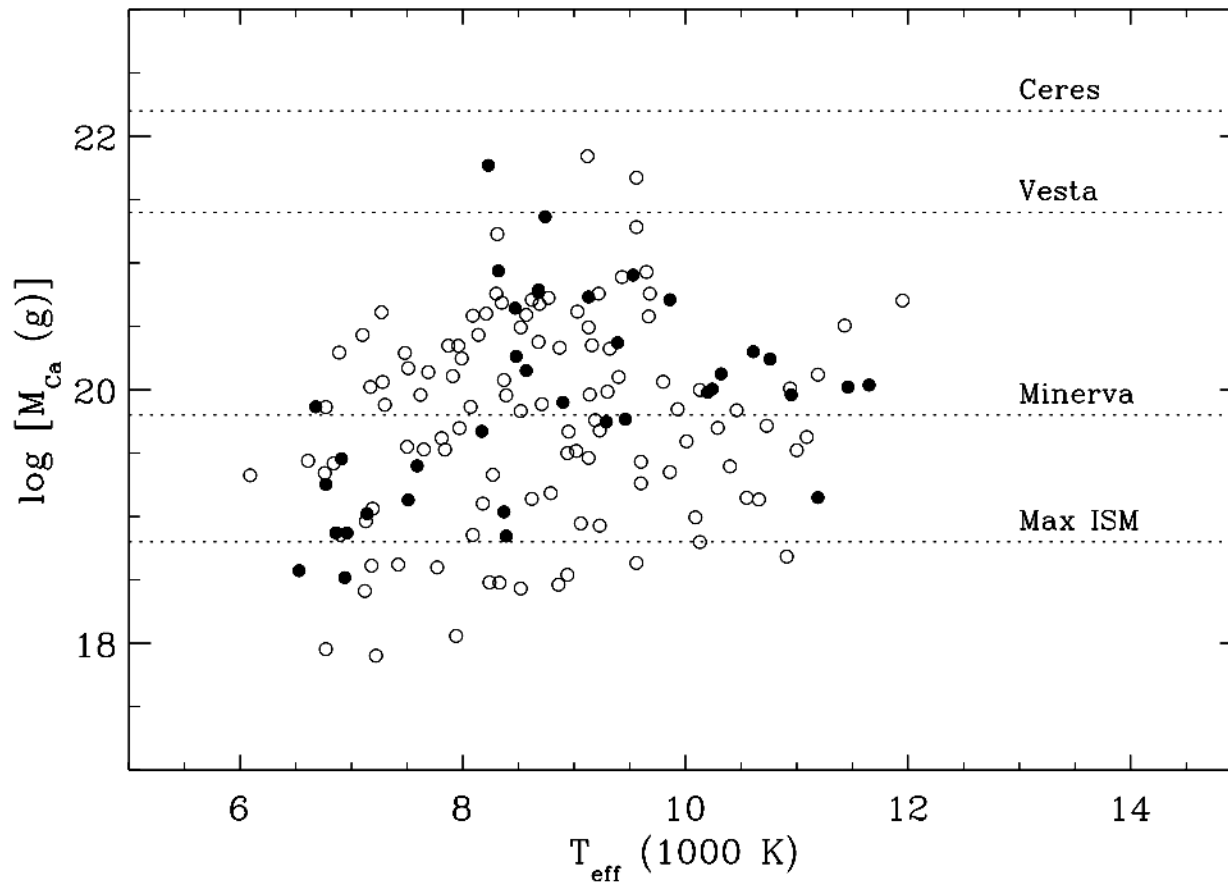


Debris Properties

- Stellar pollution is refractory-rich, volatile-poor
 - dominated by Mg and Fe silicates
- Overall abundances broadly mimic the bulk Earth
 - more carbon-depleted than chondrites
- Some evidence for differentiated bodies
 - stripping, melting, collisions (e.g. Moon)
- $M_{\text{accreted}} > 10^{22}$ g; up to 10^{25} g (Pluto)

Sizable to Large Asteroids

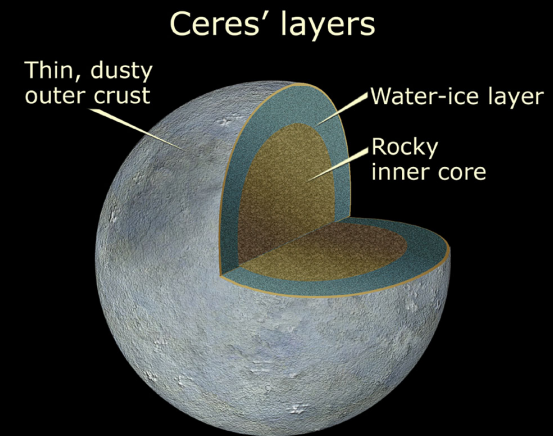
(Farihi, Barstow, Redfield, Dufour, Hambly 2010)



Water-Rich Asteroids

- Asteroids strong candidates for Earth's water
 - e.g. Ceres

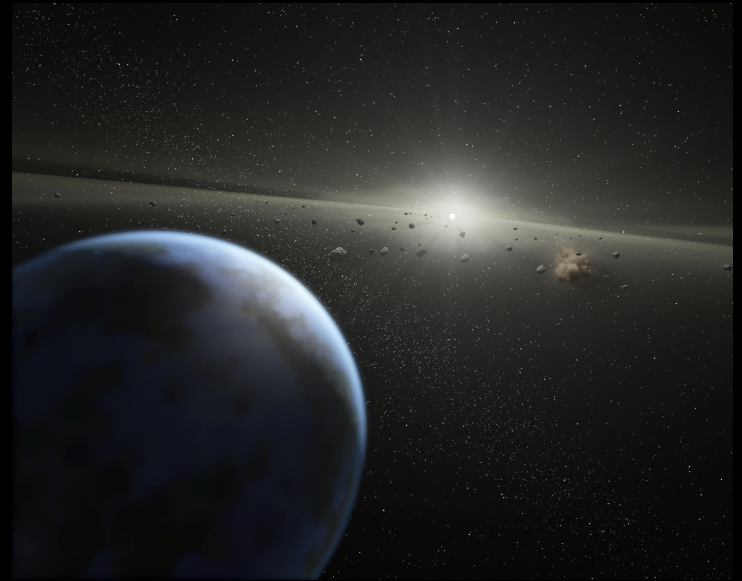
- Search for water-rich analogs



- Rocks composed of metal oxides: MgO , SiO_2 , etc.
 - Excess O in debris can indicate H_2O

Initial Results on Water

- Water likely identified in the debris at GD 61
 - Farihi et al. 2011, ApJL, 728, 8
- 17% H₂O by mass
- Asteroid the size of Vesta
- Superior data with Keck & Hubble confirm result



The Need for E-ELT HIRES

- Few stars can be done with Keck + VLT
- SDSS + GAIA will produce hundreds of targets
- E-ELT for detailed chemistry, exo-asteroid families
- Rock chemistry as a function of Galactic Age
- Synergy with ALMA

The Need for E-ELT HIRES

- UV needed for transitional, refractory elements
 - Mg, Al, Si, Ca, Ti, V, Cr, Mn, Fe, Co, Ni
- Red needed for volatile metals, disk emission
 - O, Na, Ca triplet, possibly C
- Multiple transitions, multiple lines for accuracy
- High resolution, high UV throughput

End

