

The Kiepenheuer-Institute A0 System

KAOS

- a flexible control system for A0 and MCA0 -

Thomas Berkefeld and Dirk Schmidt

Real Time Control for Adaptive Optics Workshop
ESO Garching, December 2012



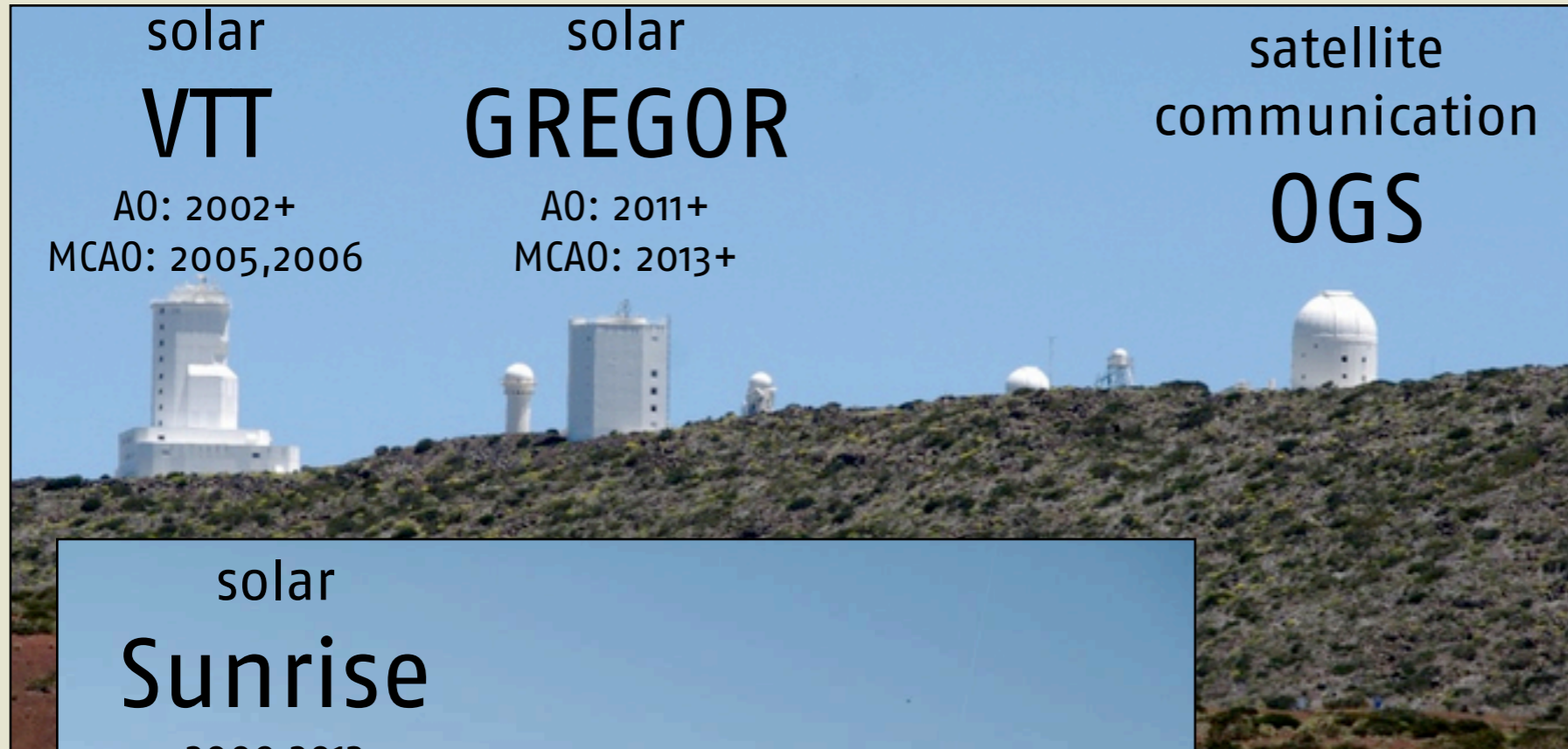
Applications of KAOS

from Tenerife via Arctic to California

solar
VTT
A0: 2002+
MCAO: 2005,2006

solar
GREGOR
A0: 2011+
MCAO: 2013+

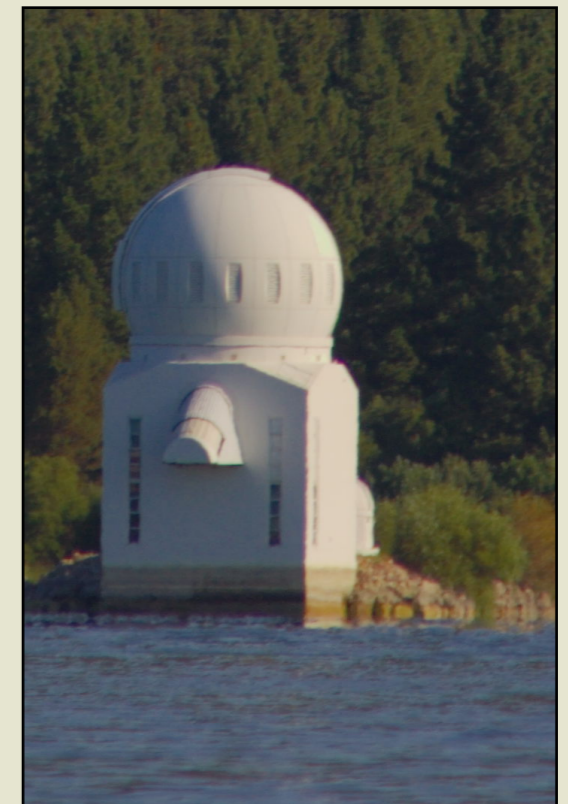
satellite
communication
OGS



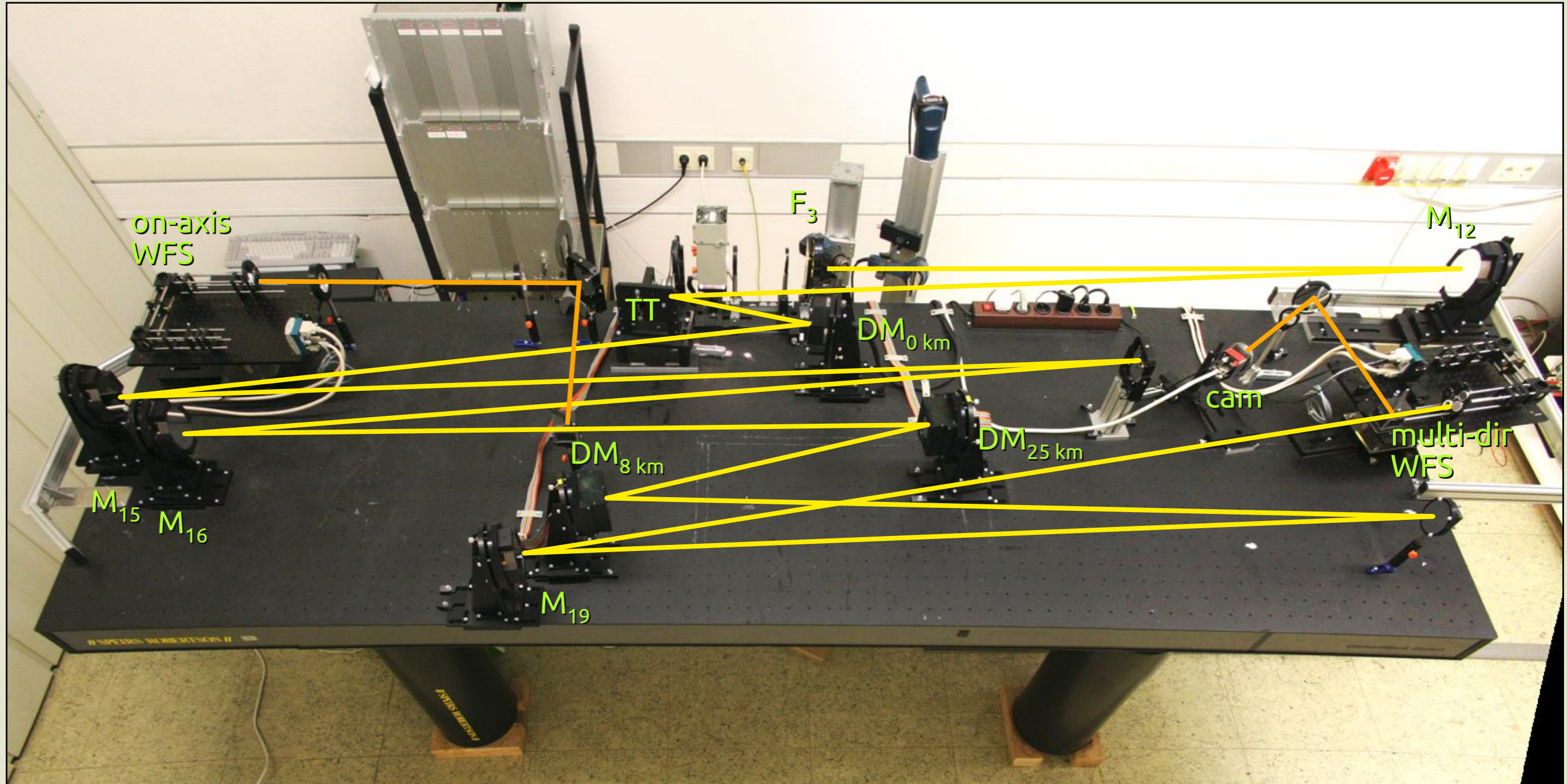
solar
Sunrise
2009,2013
image stabilization
active optics



solar
Big Bear
A0: last week, first test
MCAO: 2013+ (714-1071 act.)

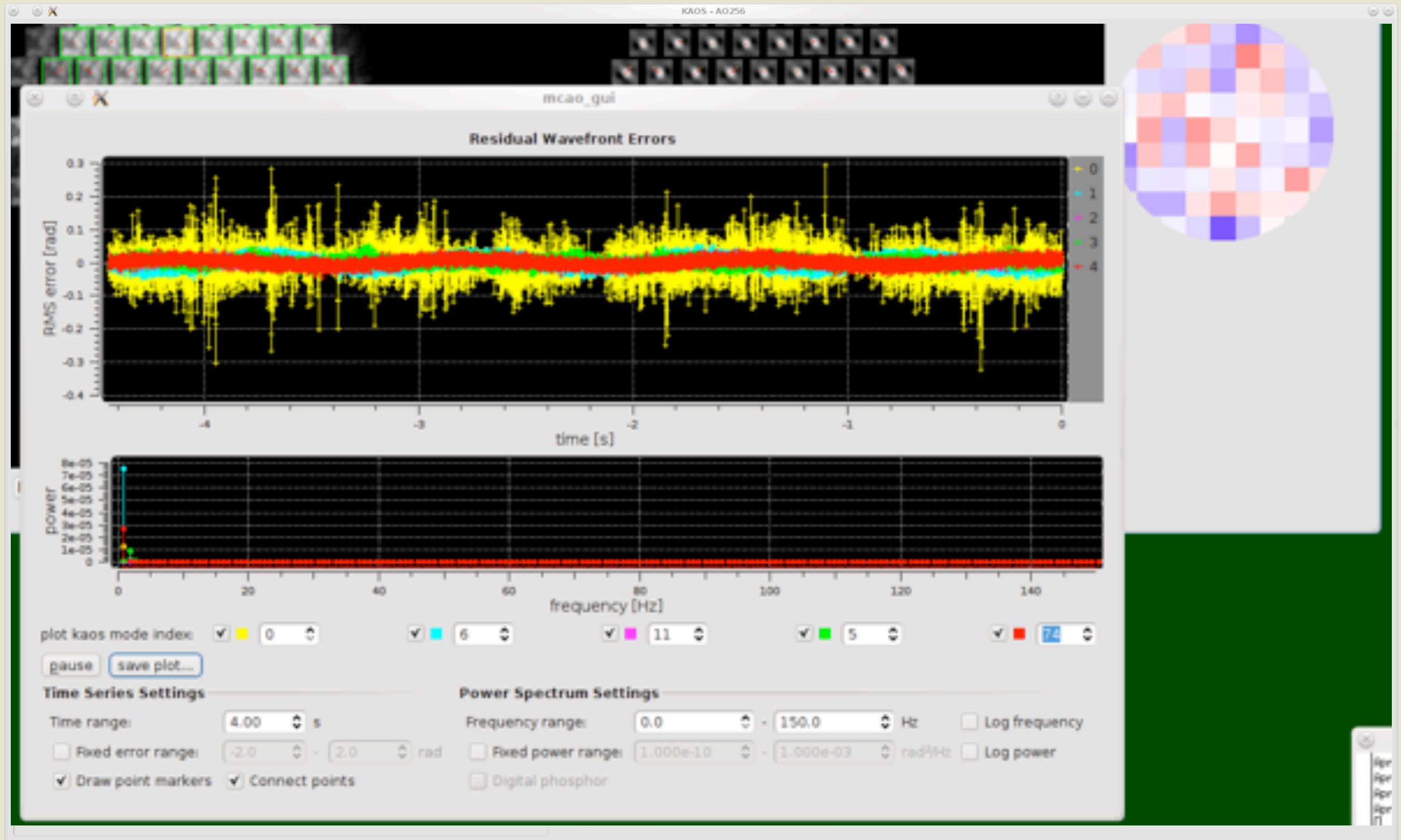


Testbed of GREGOR's MCAO



– 3 DMs (209 act.), 2 WFSs and cameras (192 correlation fields), 2 kHz

The GUI of KAOS Evo 2 for GREGOR's MCAO



Primary design goals for KAOS

- ease of use
 - ⇒ scientists can use it on their own
- high performance
 - ⇒ scientists want to use it
- robustness
 - ⇒ scientists cannot destroy it
 - ⇒ remote serviceability just in case... (naive promise)
- high flexibility
 - ⇒ easy trailing of new things (control schemes etc.)
- high portability to other platforms (hard-/software, telescopes)
 - ⇒ quick adaption to new demands and possibilities

Solar AO Properties

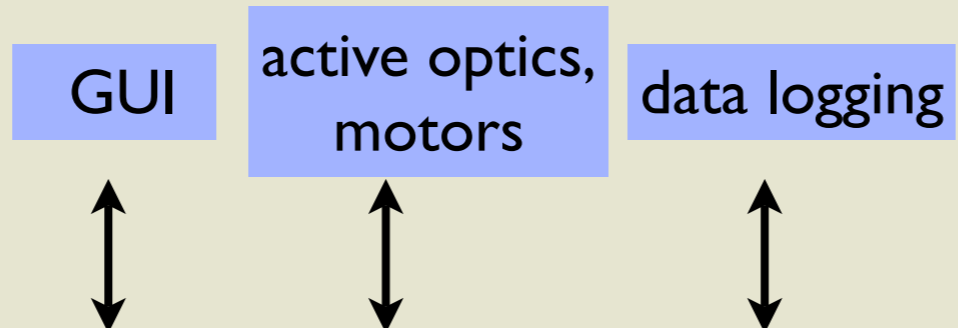
- extended targets
 - Shack Hartmann crosscorrelation typically 24x24 pixels / subaperture
 - 35–40 kflops / subaperture
- observations at 500nm -> typically 2kHz loop frequency
- largest system so far: AO at 1.6m Big Bear Solar Telescope (308 subaperturs, 357 actuators)
 - > no extreme AO, data fits into (multiple) CPU caches

Architectural foundation of KAOS

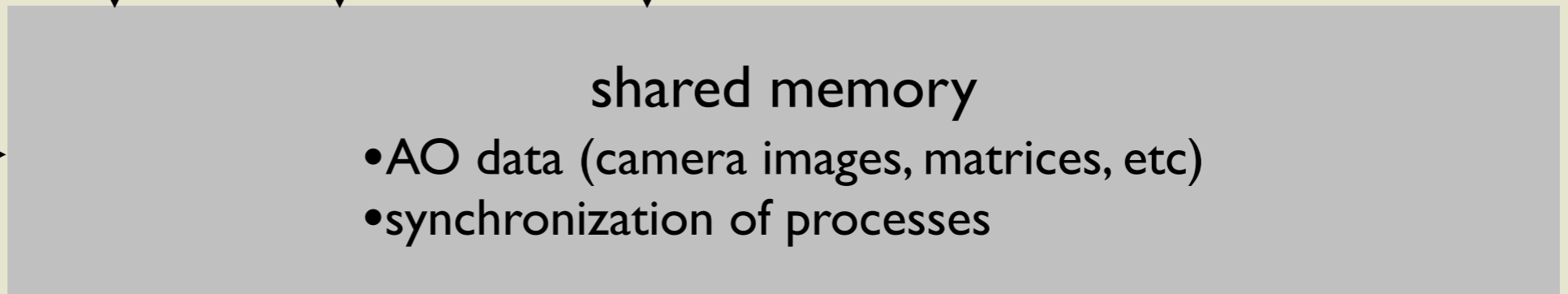
- C/C++, POSIX with little Linux specific code
- all computations performed on (x86-64) processors
- compiler tuned and handwritten vectorization (SIMD)
- parallel shared memory processes (POSIX, no threads), linear scaling up to at least 15 CPU cores
- modular design for camera, mirror and motor interfacing
- 3rd party libraries / APIs
 - FFTW for Fourier transforms
 - BLAS (ATLAS/GotoBLAS) for vector-matrix multiplication
 - LAPACK for singular-value decomposition
 - Qt / Qwt for GUI

Shared memory architecture of KAOS

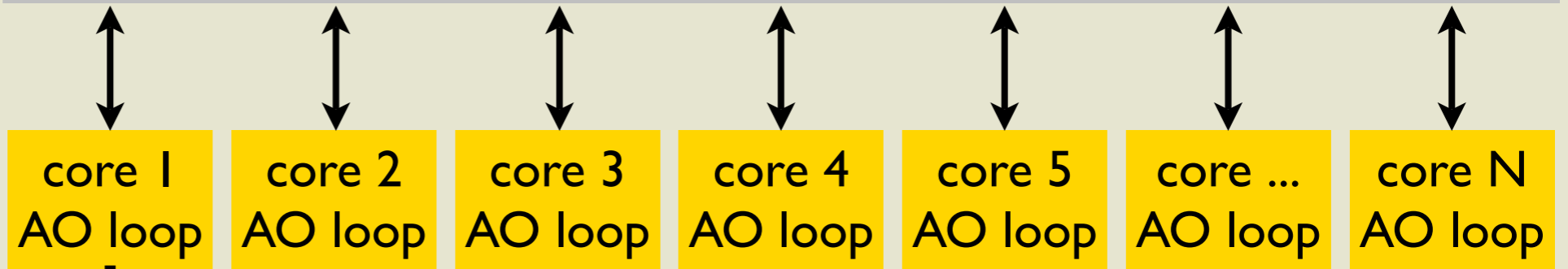
non-real-time:
processes not fixed to CPU
cores



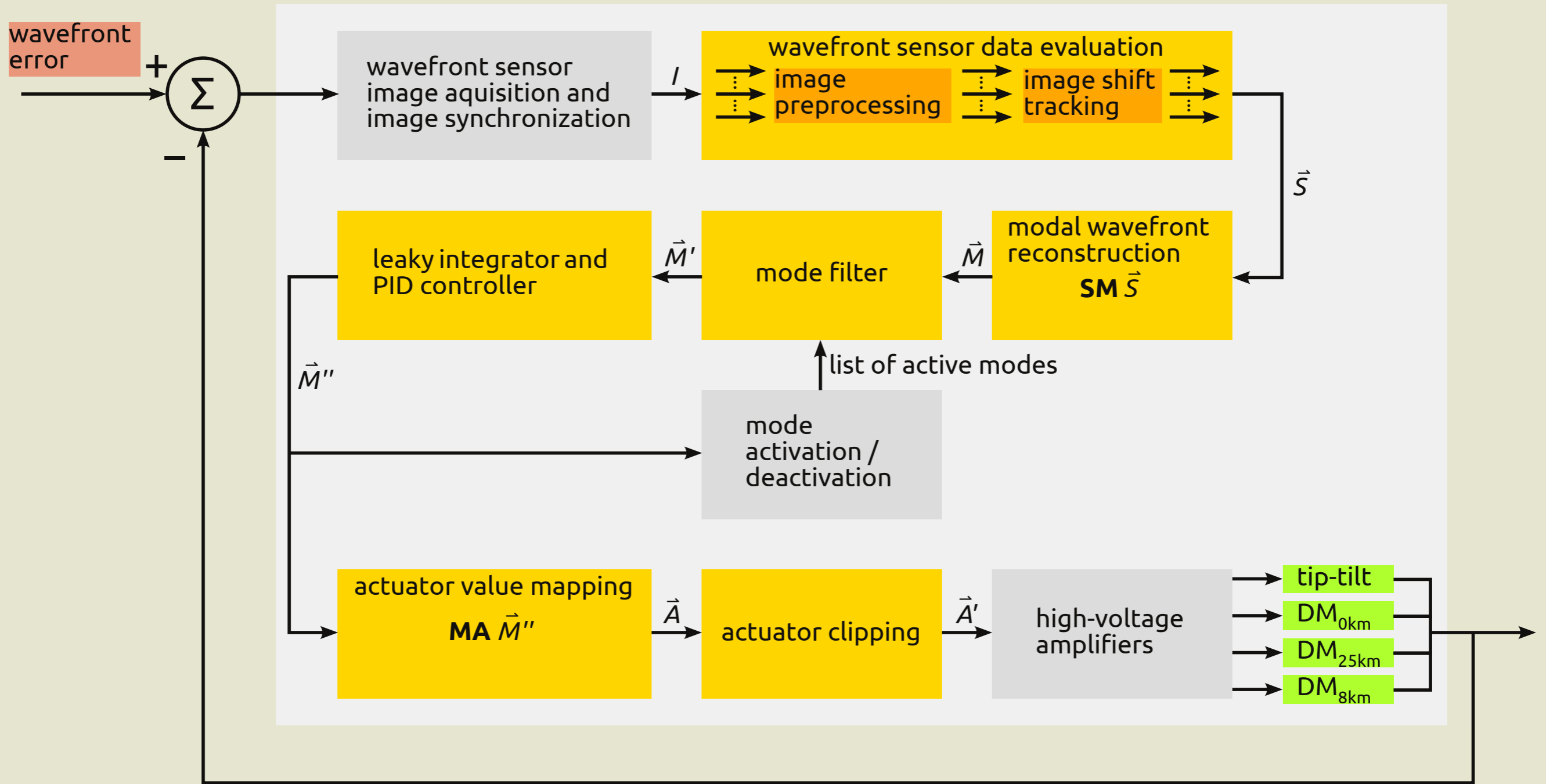
WFS camera



real-time:
processes run on
isolated CPU cores






Modal control loop



Control computers for KAOS

when will A0 run on a tablet?

<p>VTT computer (2002–2010) 8 Ultra SparcIII (1 GHz) (replaced by 4-core Xeon 3 GHz)</p> 	<p>GREGOR MCA0 testbed Dual Intel Xeon X5570 (4-core, 2.9 GHz)</p> 	<p>A0/MCA0 GREGOR + Big Bear Dual Intel Xeon E5–2690 (8-core, 2.9 GHz)</p> 
refrigerator size	4U 19" chasis	4U 19" chasis
36 subapertures @ 2.1 kHz (75 μ s /CPU/subap)	200 subap @ 2 kHz (< 11 μ s/CPU-core/subap)	500 subap @ 2 kHz (<9 μ s /CPU-core/subap)
1500 W	500 W	500 W
100,000 € (2002) (132 € / subap / 100 Hz)	6,000 € (2009) (1.5 € / subap / 100 Hz)	5,500 € (2012) (0.55 € / subap / 100 Hz)

Real-time tweaks at (pre-)boot time

- standard Debian kernel (Squeeze, 2.6.32-amd64)
 - built with `CONFIG_PREEMPT_VOLUNTARY=y`, which is okay
 - `CONFIG_PREEMPT_NONE=y` is best (don't want any task switches at all)
- reserve cores for KAOS' real-time tasks
 - CPU shielding

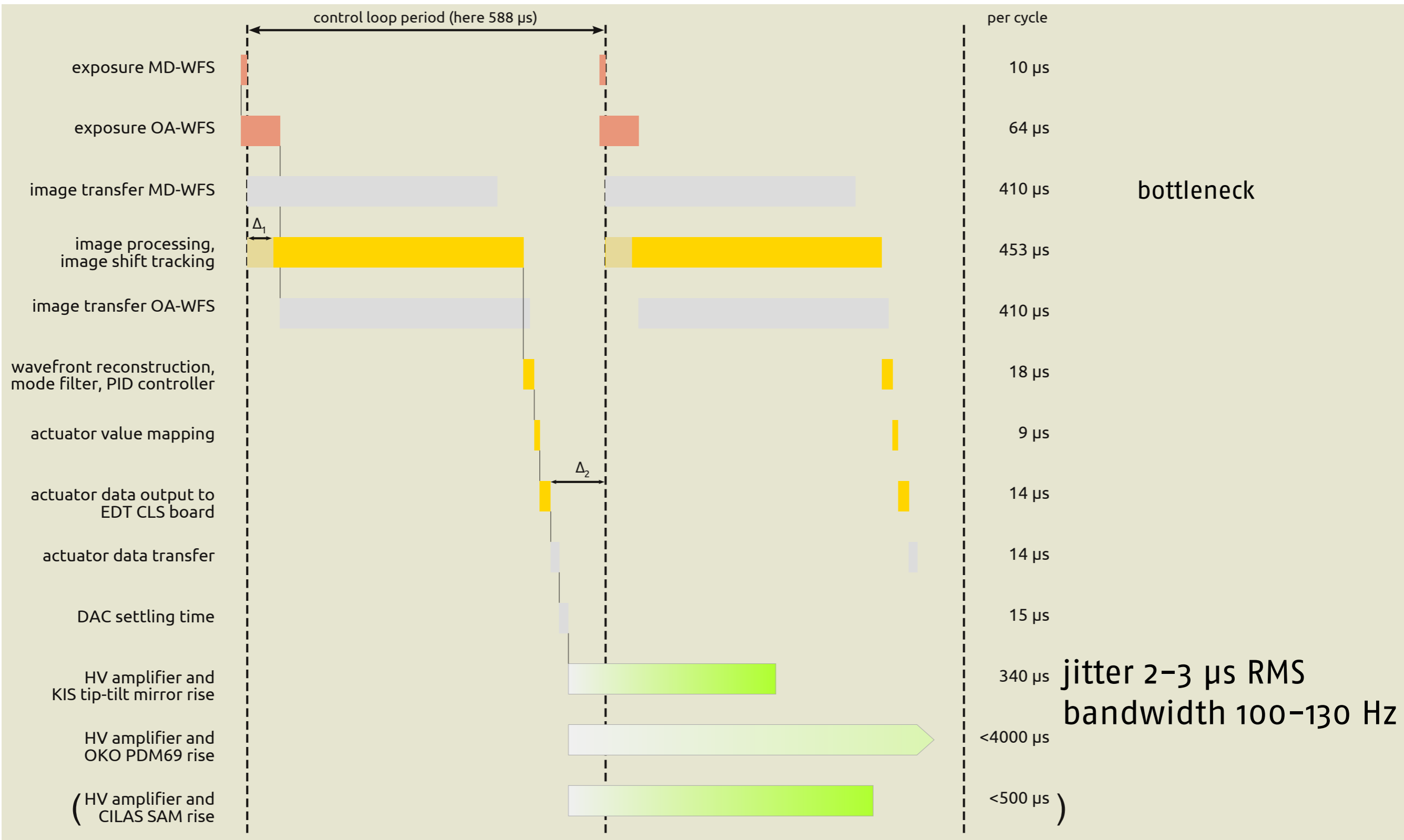
```
$ cset shield --cpu=1-14
```
 - IRQ masking

```
CPU_AFFINITY_MASK="1"
for i in /proc/irq/*/smp_affinity; do
    echo $CPU_AFFINITY_MASK > $i;
done
echo $CPU_AFFINITY_MASK > /proc/irq/default_smp_affinity
```
- disable nasty things
 - `$ hal-disable-polling --device /dev/dvd`

Real-time tweaks in main()

- move process to shielded cores
 - `CPUSETS sched_setaffinity(...);`
- nice level
 - `setpriority(PRIO_PROCESS, 0, -19);`
- round denormal (subnormal) number to zero
- `_MM_SET_FLUSH_ZERO_MODE(_MM_FLUSH_ZERO_ON);`
`_MM_SET_DENORMALS_ZERO_MODE(_MM_DENORMALS_ZERO_ON);`
- no RT-scheduling policy (makes GUI, desktop unresponsive)
- no `nanosleep`, `usleep`, `sleep` etc. because not guaranteed
 - spin wait instead

Time diagram of GREGOR's MCAO



High-voltage electronics for DMs

- designed and built by Kiepenheuer-Institute (F. Heidecke)
- voltage driven amplifiers
- up to ± 500 Volts
- 14-bit digital-analog conversion
- 1.9 kHz cut-off frequency (-3 dB)
- remote diagnostics interface (ethernet)

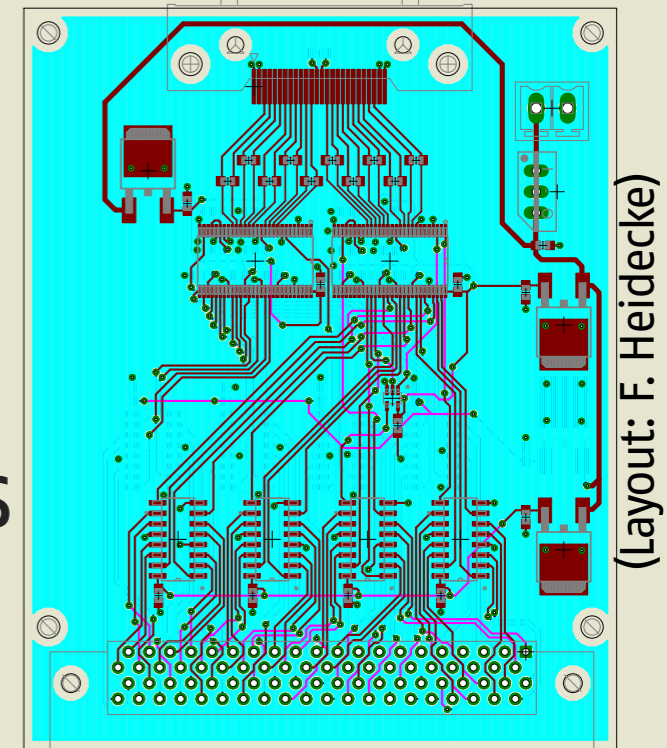
- analog amplifier for tip-tilt mirror from manufacturer



KIS-M-Link

digital interface in control computer

- **very soon: „KIS-Link“**
EDT PCIe8 DV CameraLink transmitter and
KIS CameraLink to 32-bit parallel RS422
converter (20 MHz)
- 40 μ s latency for **sending** 256 actuators
and receiving with 2nd CameraLink board
in same computer (w/o transfer time)
- no latency increase observed for larger bursts
- good (x86-64 Linux) support
- standardized cables, EDT board about 2000 \$ less expensive



(Layout: F. Heidecke)

2013 / 2014

- work on SUNRISE flight, GREGOR and BBSO A0/MCAO
- 12/2013 new project: correlating night time WFS for GREGOR (observation of solar system planets)
- 4m ATST A0 (ca 1600 subapertures)
 - opted for FPGAs
 - but are still interested in a CPU solution if possible
 - > tests with KAOS in 2013